

**Topic**  
**History and Geography.**  
**Anglo-Saxons**

Investigate who were the Anglo-Saxons and when did they arrive in Britain.  
Explore how we know about people from the past  
Investigate how the Anglo-Saxons have influenced place names in the local area.  
Understand how the Anglo-Saxon's decided where to settle.  
Investigate daily life and compare to our own  
Investigate diet  
Look at religious beliefs  
Understand how and why they made weapons  
Investigate how their lives changed.  
Explore different artefacts.

**ICT**

Researching and presenting information about the Anglo Saxons.

Learn to code using purple mash. Design and write a program, learn about how variables are used, learn how to debug codes and fix them.

Visit Open Zone with link to French

**English**

Using the book Ice Palace, read and respond to the characters, settings and events. Produce a range of writing styles including fiction and non-fiction, in response, such as diaries, recounts, instructions, persuasive writing, newspapers. Investigate the actions, thoughts and feelings of characters within the stories through the use of role play. Use the books to investigate the use of powerful vocabulary, use of imagery, paragraphs, reported and direct speech, clauses and identify parts of a sentence.

Guided reading sessions - weekly.

Change reading book weekly (unless free reader) and write a comment in the record.

Spelling rules / patterns to learn /complete at home.

Class Assembly

**Art and DT**

Work relating to the class assembly.  
Anglo Saxon artefacts – printing, painting, sketching.  
Make Mother's Day card  
Make Easter card  
Paste egg competition.  
Make an Anglo Saxon brooch, sword & shield, soup & bread.

**PE**

**Swimming**

Class 7 – Spring 1

Class 6 – Spring 2

Attend lessons to improve skill and technique

**Unihoc**

Safety, tactics and rules of the game, working as part of a team

**Gymnastics**

Improving flexibility and agility

Simple movements , shapes and balances

Building simple sequences

**Rugby**

Defending and attacking play. Start to play even-sided mini-versions of Rugby.

**RE**

Learning about how Jesus was growing up, significant events in his life and how he got people to follow him.  
Also learning about his friends and his critics.

**French**

Parts of the Body: Vocabulary for body parts. Describe a monster using body parts and colours  
Revision of colours  
Animals: vocabulary for naming animals and writing and saying sentences around the topic

**Maths**

Place value, ordering, rounding.

Reading scales.

Addition and subtraction.

Properties of numbers.

Multiplication and division.

Fractions and decimals.

Money and real life problems, making decisions.

Measures. Shape and space. Time.

Handling data.

**Science**

**Changing State**

Children will name & describe examples of the main processes associated with water changing state & recognise that these processes can be reversed; explain the water cycle in terms of these processes; use patterns in data to make predictions.

**Electricity**

Explain what electricity is. Identify electrical appliances and the types of electricity they use. Identify complete and incomplete circuits. Identify and sort materials into electrical conductors or insulators. Explain how a switch works and why they are needed.

**Seasonal Change.**

Continue to observe the changes in an area of the school garden. Understand why these changes happen.

**Music**

Using various materials from Sing Up, learn songs, analyse rhythm, beat and mood of tune and lyrics.

Learn songs for class assemblies.

**Year 4  
Spring Term  
2017**