

# Design & Technology

**Exam Board** Edexcel

**Qualification** GCE AS-Level/GCE A-level in Art and Design  
GCE AS-Level/GCE A-level in 3D Design  
GCE AS-Level/GCE A-level in Fashion/Textiles



**Entry Requirements** GCSE Textiles or Art at grade B; GCSE English at grade C  
GCSE 3D Design or Art at grade B; GCSE English at grade C

## Content (Outline of Course)

AS-Level  
Unit 1: Students work on a full design and make a project developing ideas from a given inspirational theme.  
Unit 2: Externally set assignment: This unit represents the culmination of the AS course. The paper consists of 1 thematic starting point and students develop sketch-book work and a practical solution in response to this.  
A-Level  
Unit 3: A full design and make project supported by a 1000-word personal study.  
Unit 4: Externally set assignment as Unit 2.

## Assessment

Unit 1: 60% of total AS marks, 30 % of total GCE marks  
Unit 2: 40% of the total AS marks, 20% of total GCE marks  
Unit 3: 60% of total A2 marks, 30 % of total GCE marks  
Unit 4: 40% of the total A2 marks, 20% of total GCE marks

## Careers Guidance

Students who wish to pursue a career in design will be able to structure their own personal portfolio which will be essential for interview for any design course. A lot of students choose to do a 1-year foundation course in art after A-level to experience all art and design areas and some degree courses specify this as a requirement for entry on to courses so students will need to check entry requirements early. Other students will apply directly for degree courses (e.g. Architecture, Fashion, Graphic design, 3D Design, Transport Design).