

Half termly skills curriculum plan. Elaine Clark - Sunshine Class. Feb - April 2017.

Keelman's Way School.

Literacy	Maths	Science	ICT	Personal and social Development
1) Owl Babies 2) Peace At Last 3) Day Monkey Night Monkey.	Numbers and counting, number formation. Number rhymes. Properties of numbers. Writing numbers. Sets of numbers. Multiplying and dividing numbers. Mental maths.	Physical Processes and Life processes and living things.	Operate and control a range of everyday ICT equipment. Use ICT to perform simple functions and learn about ICT in everyday uses.	Turn taking, making relationships. Positive play. Teamwork – play games.
Labelling pages. Sequencing stories. Book review. Sensory story. Role play/drama. Reading Oxford reading tree.	2D/3D shapes, comparing and sorting objects. Position of objects.	Investigate different animals and habitats – nocturnal animals.	Use Paint programs to produce pictures of topic themed characters and animals.	Follow rules instructions and boundaries. Little Chatterboxes.
Mark making – using different tools and different materials. 'Whats in the bag' fine motor activities.	Measure – Size, weight and directions. Capacity	Developing senses. Explore and investigate changes through use of different sounds, tastes, textures and temperatures.	Activate a range of switches. Access interactive light and dark games.	Awareness of animal safety. Increase awareness of self-help.
Practice correct letter formation/independent writing. Phonics.	Sorting and organising objects. Creating tables and graphs.	Investigate shadows, light and reflection.		
Topic: Light and Dark 6 weeks				
Humanities (RE History Geography)	Sensory Activities	Physical Education and Development	Design Technology	Creativity (Art and Music)

Geography- Research daylight hours in different places.	'Whats in the bag' fine motor activities – foam, water, sand.	Take part in Swimming, soft play and rebound sessions	Follow instructions and recipes to make simple topic themed foods.	Learning topic themed songs. Explore rhythm and pace - fast slow, loud quiet. Exploring instruments.
History – Investigate the light bulb and light.	Sensory trays inc water play and natural resources.	Gross motor skills through, Dance and movement and playing physical games.	Plan, design and organise products.	Making and painting collage characters/animals from topic stories. Explore lighter and darker paints.
School visits in local area.	Sensory room in class – Torches, glow in the dark.			Sunrise and sunset pictures. Display board work.