

Half termly skills curriculum plan. Elaine Clark - Sunshine Class. Jan – Feb 2017.

Keelman’s Way School.

Literacy	Maths	Science	ICT	Personal and social Development
1) Commotion in the Ocean 2) The Fish Who Could Wish 3) The Shark in the Park	Numbers and counting, number formation. Place value. Number rhymes. Adding and subtracting. Mental maths. Multiplication and Division.	Physical Processes and Life processes and living things.	Operate and control a range of everyday ICT equipment. Use ICT to perform simple functions and learn about ICT in everyday uses.	Turn taking, making relationships. Positive play. Teamwork – play games.
Labelling pages. Sequencing stories. Describe characters. Book review. Sensory story. Role play/drama. Reading Oxford reading tree	2D/3D shapes, comparing and sorting objects. Position of objects.	Investigate different sea animals and habitats. Investigate life cycles of sea animals.	Use Paint programs to produce pictures of topic themed characters and animals	Follow rules and boundaries. Little Chatterboxes.
Mark making – using different tools and different materials. ‘Whats in the bag’ fine motor activities.	Measure – Size, weight and directions.	Developing senses. Explore and investigate changes through use of different sounds, tastes, textures and temperatures.	Activate a range of switches. Access interactive under the sea games	Awareness of water safety. Awareness of animal safety.
Practice correct letter formation/ Develop independent writing. Phonics.	Creating tables and graphs	Explore floating and sinking		
<b>Topic: Under The Sea 7 weeks</b>				
Humanities ( RE History Geography )	Sensory Activities	Physical Education and Development	Design Technology	Creativity (Art and Music)
Geography- Investigate sea animals in different	Playdough sea animals, various cutters.	Take part in Swimming, soft play and rebound sessions	Follow instructions and recipes to make under the	Learning topic themed songs. Explore rhythm and

countries and climates.	'Whats in the bag' fine motor activities – foam, water, sand.		sea themed jelly, biscuits, cakes, croissants and sandwiches.	pace - fast slow, loud quiet. Exploring instruments.
Explore different Oceans and Seas. Explore water.	Sensory trays inc water play.	Gross motor skills through, Dance and movement and playing physical games.	Plan, design and organise products.	Making and painting collage characters/animals from topic stories. Create sea pictures.
School visits in local area.	Sensory room in class.			Junk modelling. Display board work.