



Indigo Class

Curriculum Plan- Spring Half term 3

Literacy Foreign Cultures	Maths Number, time, 2D/3D Shapes, tables and graphs	ICT	Personal and social Development Work Related Learning
Language and dialects <ul style="list-style-type: none"> In conjunction with creativity literacy listen to the poetry of a specific area Translate short prose into cockney rhyming and use as part of a production. Match symbols to word from different languages such as English, Welsh or Irish. 	Number <ul style="list-style-type: none"> Recognising numbers to 20 and beyond. To develop mental maths skills- multiplication, doubling, adding one more Dividing numbers Time <ul style="list-style-type: none"> To sequence daily events. Understand routines in school and home. To read o'clock and half past the hour. To solve time problems using 12 hour and 24 hour clock. 2D/3D Shapes <ul style="list-style-type: none"> Identify common 2D and 3D shapes. Sort shapes into groups Describe shapes using the appropriate language Tables and graphs <ul style="list-style-type: none"> To carry out a survey to find out a specific set of information. To construct a pictogram, bar graph, pie chart to show results. Interpret results and answer questions based on tables and graphs. 	<ul style="list-style-type: none"> begin to show an interest in sounds and images from the Internet displayed on a computer. begin to communicate about sounds and images from the Internet displayed on a computer. select an image on a web page to show something they like. Respond to simple instructions to search for a topic using a search engine. gather a range of information on the Internet, present the information and talk about how they found it. 	<ul style="list-style-type: none"> Develop skills for the work place, following instructions to carry out jobs in school. To engage in community project (South Tyneside College, West Boldon Lodge) To develop new skills, knowledge and understanding of the world of work.

Key Stage 4- Indigo Class Autumn Half term 2

Humanities (RE History Geography) Geography- Famous Buildings/ Landmarks	Physical Education and Development Table Cricket ,Swimming	Design Technology	Creativity Contemporary Art	
<ul style="list-style-type: none"> early mathematics: position early mathematics: shape early mathematics: sequencing and sorting travel within the local community: going places developing learning skills: learning to learn engaging with the world around you: objects 	Create a sensory map of landmarks either local, national or international. Produce a tourist guide for landmarks. Visit local or national monuments and other landmarks	Swimming- <ul style="list-style-type: none"> To visit the pool at Hebburn Hub/ Haven Point Follow instructions in and out of the pool. Complete an exercise journal and comment on went well/what can be improved. Table cricket- <ul style="list-style-type: none"> Work as a team. Follow the rules and listen to instructions Help others to participate. 	Mini Enterprise To make an item to be sold at an event To develop communication skills working within a group. Use a variety of different tools to make items from natural materials.	Visit to local art gallery or visiting artist to provide workshop in a particular style. Using digital photography produce a day in the life of to accompany person centred plan. Make a print and repeat using different colours and make up tiled effect.

